



MARSHALLS

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## SECTION FOUR

### WACA Sunday League

#### 4:1 PLAYERS CODE OF BEHAVIOUR

Refer to Rule 3:7:3

#### 4:2 MATCH & CAPTAINS REPORTS

Match Reports: The home club must submit a match report detailing the result of the match using ResultsVault. Both clubs must enter team lists and full match details on ResultsVault (refer to rule 3.8).

Please note: Rule 3.8 of the Cricket Council provides for a fine of \$50 for each default.

Reports on Umpires and Grounds: It is recommended that the two captains consult with each other immediately after the match to make a joint assessment of the umpires and ground. It is hoped that captains can agree to submit a joint report on umpires and grounds.

If Captains are unable to agree on a joint report then separate Report must be completed and submitted in accordance with rule 3.8.

#### 4.3 (Deleted August 2004)

#### 4.4 HOURS OF PLAY

Team batting first 10.45am to 2.00pm

Team batting second 2.45pm to 6.00pm

In the event of the innings of the team batting first being completed prior to 2.00pm, a 45 minute interval between innings will be taken immediately.

Where play is delayed or interrupted, the umpires will vary the length of the break between the innings as follows:-

#### TIME LOST INTERVAL

Up to 60 minutes 30 minutes

Between 60 and 120 minutes 20 minutes

More than 120 minutes 10 minutes

#### 4.5 MATCH RULES AND CONDITIONS OF PLAY

##### 4:5:1 Duration

(i) Each team shall bat for 50 (six-ball) overs unless all out earlier. A team shall not be permitted to declare its innings closed.

(ii) If the team fielding first fails to bowl the required number of overs by the scheduled time for cessation of the first session, play shall continue until the required number of overs have been bowled.

(iii) The interval shall not be extended and the second session shall commence at the scheduled time.

(iv) If the team batting first is dismissed in less than 50 overs, the team batting second shall be entitled to bat for 50 overs.

- (v) If the team fielding second fails to bowl 50 overs by the scheduled cessation time, the hours of play shall be extended until the required number of overs has been bowled or a result achieved.
- (vi) Penalties shall apply for slow over-rates.
- (vii) In the event of a match starting late, or play during the course of the innings of the team batting first being interrupted owing to weather or state of the ground, the object shall always be to rearrange the number of overs so that both teams have the opportunity of batting for the same number of overs (minimum of 25 overs each team). The calculation of the number of overs to be bowled shall be based on an average rate of one over for every 3.9 minutes available (fractions to be ignored) in the total time available for play.
- (viii) If the number of overs of the team batting first is reduced, a fixed time will be specified for the completion of its innings, as calculated by applying the provisions of Rules 4:4 and 4:5:1 (vii).  
NOTE: In a reduced overs match, all provisions applicable to a full match apply.
- (ix) If, due to weather or state of the ground, there is a delay to the commencement of the second innings or there is an interruption during the second innings, play can be extended by the amount of time lost up to a maximum of one hour. (ie. The latest stumps can be re-scheduled to is 7.00pm). If play is extended in this manner, the target overs will be calculated on the total playing time remaining at the rate of one over for every 3.9 minutes (fractions to be ignored) added to the number of overs already completed. The penalty for failing to bowl the required overs by the re-scheduled time for stumps shall apply
- (x) Penalty for not bowling required overs.
  - (a) If the team fielding first fails to bowl the required number of overs by the scheduled time for cessation of the session, play shall continue until the required number of overs has been bowled. Unless determined otherwise by the umpires, a penalty of six (6) runs per over shall be awarded to the batting side for each over short of the required number at the scheduled, or rescheduled, cessation time. The over in progress at the cessation time shall count as a complete over.
  - (b) If the team fielding second fails to bowl the required number of overs by the scheduled time for cessation of the session, play shall continue until the required number of overs has been bowled or a result achieved. Unless determined otherwise by the umpires, a penalty of six (6) runs per over shall be awarded to the batting side for each over short of the required number at the scheduled, or rescheduled, cessation time. The over in progress at the cessation time shall count as a complete over.

#### 4:5:2 Bowler's Limitation

No bowler shall bowl more than ten six-ball overs in an innings. In a delayed or interrupted match where the overs are reduced, no bowler may bowl more than one-fifth of the total overs allowed. Where the total overs is not divisible by five, one additional over shall be allowed to the maximum number per bowler necessary to make up the balance.

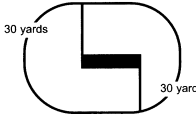
In the event of a bowler being injured during the course of his over and unable to finish it at that time, the over shall be completed by another bowler. One of the limitation of 10 overs shall be recorded against each of the injured bowler and the replacement bowler, however only one over shall be added to the aggregate of the bowling side.

In the event of a fieldsman being forced to leave the field through genuine injury or illness he shall be entitled to bowl once he has resumed the field for a period of three minutes.

#### 4:5:3 Unfinished Match

If a match remains unfinished after one day, the winner will be the side which has scored the greater number of runs in the equivalent completed overs provided at least 25 overs have been bowled at the side batting second. In the case of the team batting first, the overs to be utilised in the assessment of its score to be computed on the same number of completed overs (commencing from the beginning of its innings) as received by the team batting second, the second team's score being, of course, assessed on the number of completed overs bowled to it. If the team batting second has not received 25 overs and a result has not been achieved, the match shall be replayed. If the match cannot be replayed, the match will be a draw.

#### 4:5:4 Field Markings & Restrictions

- (i) Two semi-circles are drawn on the field of play. The semi-circles have as their centre the middle stump at either end of the pitch. The radius of each of the semi-circles is 30 yards (27.432m). The ends of each semi-circle are joined to the other by a straight line drawn on the field on the same side of the pitch. The following diagram depicts the foregoing description of the field marking.
 
- (ii) At the instant of delivery, there may be no more than five fieldsmen on the on side.
- (iii) In addition to the restriction contained in clause 4:5:4 (ii) above, further fielding restrictions shall apply to certain overs in each innings. The nature of such fielding restrictions and the overs during which they shall apply (herein referred to as the Fielding Restriction Overs) are set out in the following paragraphs.

- (iv) Subject to the provisions of 4:5:4 (ix) below, the Fielding Restriction Overs shall apply for 20 overs per innings to be taken as follows:
- 10 of the Fielding Restriction Overs shall be the first 10 overs of the innings.
  - The remaining 10 overs shall be taken in 2 blocks of 5 ("Power Play 2" and "Power Play 3") at any time in the innings thereafter. One block shall be taken at the discretion of the fielding captain and the other at the discretion of the batting captain. If an uneven number of overs are required for Power Plays 2 and 3, the fielding captain shall have the greater number as shown in the table below. Once a side has nominated a Power Play, the decision cannot be changed. The umpire who will stand at the bowler's end for the commencement of a block shall determine which side first made the request for the block.
  - At the commencement of each discretionary block of Fielding Restriction Overs, the umpire shall signal such commencement to the scorers by rotating his arm in a large circle.
  - The umpire shall point to the non-striker to indicate the batting side has chosen the Power Play or to a fielder to indicate the fielding side has chosen the Power Play. This signal is given in addition to rotating the arm in a large circle.
  - If the batting side has chosen the Power Play the umpire shall indicate this to the fielding captain before the signal is made.
  - If neither team has chosen their Power Play by the start of the 41st over in an uninterrupted match (or earlier in an interrupted match), the remaining blocks of Fielding Restriction Overs will automatically commence at the latest available point in the innings.
- (v) During the first block of Powerplay overs, only two fieldsmen shall be permitted outside the fielding restriction area described in 4.5.4(i) at the instant of delivery, and during the second and third Powerplay blocks, only three fieldsmen shall be permitted outside the fielding restriction area at the instant of delivery.
- (vi) During the initial block of Fielding Restriction Overs (the first 10 overs in an uninterrupted innings), there must be a minimum of two stationary fieldsmen within 14 metres of the striker at the instant of delivery. An exemption is granted to orthodox slip, leg slip, gully and leg gully which may field outside the 14-metres limitation.
- (vii) During the non Fielding Restriction Overs, no more than 5 fieldsmen shall be permitted outside the fielding restriction area described in 4:5:4 (i).
- (viii) In the event of an infringement of the above, either umpire shall call and signal "no ball".
- (ix) In circumstances when the number of overs of the batting team is reduced, the number of Fielding Restriction Overs (FROs) shall be reduced in accordance with the table below. For the sake of clarity, it should be noted that the table shall apply to both the 1st and 2nd innings of the match.

Innings duration	Number of FROs	Overs Allocation
25-26	10	10
27-28	11	10 + 1
29-31	12	10 + 1 + 1
32-33	13	10 + 2 + 1
34-36	14	10 + 2 + 2
37-38	15	10 + 3 + 2
39-41	16	10 + 3 + 3
42-43	17	10 + 4 + 3
44-46	18	10 + 4 + 4
47-48	19	10 + 5 + 4
49-50	20	10 + 5 + 5

- Where, in an interrupted innings, on resumption the recalculated number of Fielding Restriction Overs (as set out below) is no longer achievable, the actual number of Fielding Restriction Overs for that innings will be the closest achievable whole number (subject to observing 4:5:4(xi) below).
- Each block of Fielding Restriction Overs must commence at the start of an over.
- If an innings is interrupted during an over, the status of that over (whether it is a Fielding Restriction Over or not) must be retained when the over is completed.

#### 4:5:5 Wide Ball

- Umpires are instructed to apply a very strict and consistent interpretation in regard to wide deliveries in order to prevent negative bowling wide of the wicket.
- Any offside or legside delivery which in the opinion of the umpire does not give the batsman a reasonable opportunity to score shall be called a "Wide". The accepted application of this for leg-side wides is any delivery passing down leg without contact being made by the strikers bat or person shall be called wide.

#### 4:5:6 No Ball

A bowler shall be allowed to bowl one short-pitched delivery per-over (not being a Wide). A fast short-pitched delivery is defined as a ball which passes or would have passed above shoulder height of the batsman standing upright at the crease. In the event of the bowler bowling more than one fast short-pitched delivery in an over, either umpire shall call and signal No ball. The above regulation is not a substitute for Cricket Council Rule 3.11 which umpires may apply at any time.

Note: The provision of one allowable fast short-pitched delivery per-over shall be superseded by the provisions of Rule 4:5:5 (Wide ball).

#### 4:5:7 Points System

Win	6 points
Tie	3 points
Draw	3 points
Loss	0 points

#### 4:5:8 Overseas and Interstate Players

No competing team shall include more than two players who are playing under Rule 2:35:2.

With respect to players playing under Rule 2:35:2 for the purpose of this rule the limit of two players shall be exclusive of players who satisfy the Cricket Council Secretary that they:-

- have been transferred to WA in employment or
- intend making permanent residence in WA for a minimum of two years.

Notwithstanding the foregoing, no competing team shall include more than one overseas player. An overseas player is one who does not qualify for selection in an Australian representative team in accordance with the provisions of ICC/ACB playing conditions and regulations currently in force. For the purpose of this rule the limit of one player shall be exclusive of players who satisfy the Cricket Council Secretary that they (a) have been transferred to WA in permanent full time employment, (b) intend making permanent residence in WA for minimum of two years.

#### 4:5:9 Exemption from Wearing Spikes

Teams representing the Country Cricket Board and the Metropolitan Cricket Executive shall be exempt from the provisions of wearing spiked footwear (refer Rule 3:7:1).

#### 4:5:10 Tie in Finals Matches

In the event of a tie occurring in a quarter final, semi-final or final match, the order of means of determining a winner shall be:

- Least number of wickets lost.
- Fewer number of deliveries faced.
- Higher quotient in the competition prior to the commencement of the match.

For the purpose of this rule, the quotient referred to will be based on a run-rate, determined as under.

NUMERATOR - runs scored for divided by legitimate balls received.

DENOMINATOR - runs scored against divided by legitimated balls bowled. When a team is dismissed it is deemed to have received its full allocation of overs.

#### 4.5.11 Attire

As per rule 3:7 excepting the shirt, which will be the type approved by the Cricket Council.

Any breach of sponsorship obligations approved by the Cricket Council is declared as an infringement. On the infringement being proven to the Cricket

Council Secretary, the following process will be implemented:

- On the first infringement in a season, the infringing club will be given a written warning by the Cricket Council Secretary.
- On the second infringement in a season, the infringing club will be liable to a fine of up to \$500 and will be excluded from hosting district finals and any special matches as arranged by the WACA.

#### 4:5:12 Free hit after a foot fault No ball

The delivery following a no ball called for a foot fault (Law 24.5) shall be a free hit for whichever batsman is facing it. If the delivery for the free hit is not a legitimate delivery (any kind of no ball or wide), then the next delivery will become a free hit for whichever batsman is facing it. For any free hit, the striker can only be dismissed under the circumstances that apply for a no ball even if the delivery for the free hit is called a wide. Field changes are not permitted for the free hit delivery unless there has been a change in striker.

#### 4:5:13 Approved Balls

Only those balls approved by the Club Cricket Council may be used in this competition. A list of approved balls is shown in 3:13.

#### 4:6 PREVIOUS WINNERS

1978-79	North Perth	Runner up	South Perth
1979-80	Perth	Runner up	Mt Lawley
1980-81	South Perth	Runner up	Scarborough
1981-82	North Perth	Runner up	Claremont-Cottesloe
1982-83	Mt Lawley	Runner up	Subiaco-Floreat
1983-84	Bayswater-Morley	Runner up	Midland-Guildford
1984-85	Midland-Guildford	Runner up	Fremantle
1985-86	Midland-Guildford	Runner up	Subiaco-Floreat
1986-87	South Perth	Runner up	Scarborough
1987-88	Midland-Guildford	Runner up	Bayswater-Morley
1988-89	Bayswater-Morley	Runner up	Country XI
1989-90	Fremantle	Runner up	Wanneroo
1990-91	South Perth	Runner up	Perth
1991-92	Mt Lawley	Runner up	Perth
1992-93	Fremantle	Runner up	Midland-Guildford
1993-94	Mt Lawley	Runner up	Perth
1994-95	Bayswater-Morley	Runner up	Subiaco-Floreat
1995-96	Perth	Runner up	Midland-Guildford
1996-97	Claremont-Nedlands	Runner up	Wanneroo
1997-98	South Perth	Runner up	Melville
1998-99	Bayswater-Morley	Runner up	Wanneroo
1999-00	Midland-Guildford	Runner up	Wanneroo
2000-01	Wanneroo	Runner up	Willetton
2001-02	Willetton	Runner up	Melville
2002-03	Scarborough	Runner up	Melville

2003-04	Joondalup	Runner up	Scarborough
2004-05	Subiaco-Floreat	Runner-up	Joondalup
2005-06	Melville	Runner-up	Claremont-Nedlands
2006-07	South Perth	Runner-up	Fremantle
2007-08	South Perth	Runner-up	Melville

#### 4:7 WACA SUNDAY LEAGUE FIXTURES

<b>DIV 1</b>	SF	CN	SP	WA	
<b>DIV 2</b>	SC	JO	GO	ME	
<b>DIV 3</b>	UN	FR	ML	MG	
<b>DIV 4</b>	PE	BM	RM	WI	CXI

#### ROUND 1 (and Retravision Shield Round 3)

Sunday 19th October 2008

(matches start and finish 30 minutes earlier than normal)

<b>Division 1</b>	SF	v	CN	FLOREAT
	WA	v	SP	KINGSWAY 1
<b>Division 2</b>	ME	v	GO	TOMPKINS 1
	SC	v	JO	ABBETT EAST
<b>Division 3</b>	MG	v	FR	LILAC 1
	UN	v	ML	JAMES
<b>Division 4</b>	RM	v	BM	LARK HILL 1
	WI	v	PE	BURRENDAH 1

Sunday 26th October 2008

<b>Division 4</b>	BM	v	CXI	HILLCREST LOWER
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#### ROUND 2 (and Retravision Shield Round 5)

Sunday 2nd November 2008

<b>Division 1</b>	CN	v	WA	CRESSWELL
	SP	v	SF	RICHARDSON 1
<b>Division 2</b>	GO	v	SC	SUTHERLANDS 1
	JO	v	ME	ILUKA 1
<b>Division 3</b>	FR	v	UN	STEVENS WEST
	MG	v	ML	LILAC 1
<b>Division 4</b>	BM	v	WI	HILLCREST LOWER
	PE	v	RM	FLETCHER EAST

Sunday 9th November 2008

<b>Division 4</b>	CXI	v	WI	HAY PARK, BUNBURY
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Sunday 23rd November 2008

<b>Division 4</b>	CXI	v	PE	TBA
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#### ROUND 3 (and Retravision Shield Round 8)

Saturday 6th December 2008

<b>Division 1</b>	CN	v	SP	CRESSWELL
	WA	v	SF	KINGSWAY 1

<b>Division 2</b>	JO	v	GO	ILUKA 1
	ME	v	SC	TOMPKINS 1
<b>Division 3</b>	ML	v	FR	BRECKLER 1
	UN	v	MG	JAMES
<b>Division 4</b>	GO	v	MG	SUTHERLANDS 1
	SP	v	PE	RICHARDSON 1

Sunday 14th December 2008

<b>Division 4</b>	RM	v	CXI	LARK HILL 1
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#### Quarter Finals - Sunday 11th January 2009

QF 1	1st Div 1	v	2nd Div 2	Home Venues
QF 2	1st Div 2	v	2nd Div 1	Home Venues
QF 3	1st Div 3	v	2nd Div 4	Home Venues
QF 4	1st Div 4	v	2nd Div 3	Home Venues

#### Semi Finals - Sunday 25th January 2009

SF 1	Winner QF 1	v	Winner QF 4	Home Venues
SF 2	Winner QF 2	v	Winner QF 3	Home Venues

#### Final - Sunday 1st March 2009

Winner SF 1	v	Winner SF 2	WACA (D/N)
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#### Domestic One Day - Wide Markings

Wide markings must be the same width as the crease markings.

The lines extend from the popping crease and forward from the bowling crease.

The distance of 17 inches (43.18cm) shall be measured from the inside edge of the wide marking to the inside edge of the return crease.

